E9 205 Machine Learning for Signal Processing

Introduction to Machine Learning of Sensory Signals

05-09-2019

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Teaching Assistant - Prachi Singh (prachisingh@iisc.ac.in).

Class Location - EE B308



Web - <u>http://leap.ee.iisc.ac.in/sriram/teaching/MLSP_19/</u>

Timings - MW 330-500pm. Fridays (Tentative) 8-9 pm.



Overview

- * What are the typical real-world signals
- * What is learning
- * Why should we attempt learning of such signals
- Roadmap of the course





Real World Signals

- Signal in general is a function f : X —> V
- Real World Signals
 - which we see everyday everywhere
 - * Text, Speech, Image, Videos...
 - DNA sequence, financial data, weather parameters, neural spike train...
 - * Belonging to/generated by certain category of events.





Real World Signals

- * Types of signals- Continuous and Discrete
- Observations from real world signals
 - * Information may not be uniform.
 - * Cannot be modeled deterministically.
 - * Affected by noise, sensing equipments.
 - * Missing or hidden variables.





Real World Signals - Examples

- Text data
 - Discrete sequence of items

In the last 29 years, sir has never ever said 'well played' to me because he thought I would get complacent and I would stop working hard.

Items - [In] [the] [last] [29] [years]

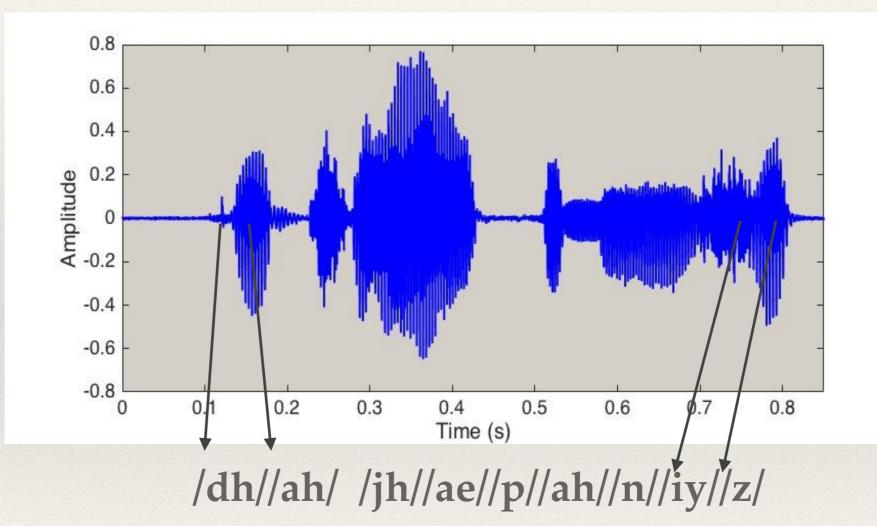
* Some items carry more **importance** than others.





Real World Signals - Examples

Speech data



Established 1911

Phonetic units - underlying hidden variables.



Real World Signals - Examples

* Images





Measurement artifacts - noise.



Patterns in Real World Signals

- * Patterns in real world signals
 - Caused by various generation processes in the realworld signals.
 - * Hidden from the observation.
 - * Value patterns and geometric patterns.
 - * May be hierarchical in nature.
 - Manifested as pure patterns or transformed/distorted versions.



What is Learning

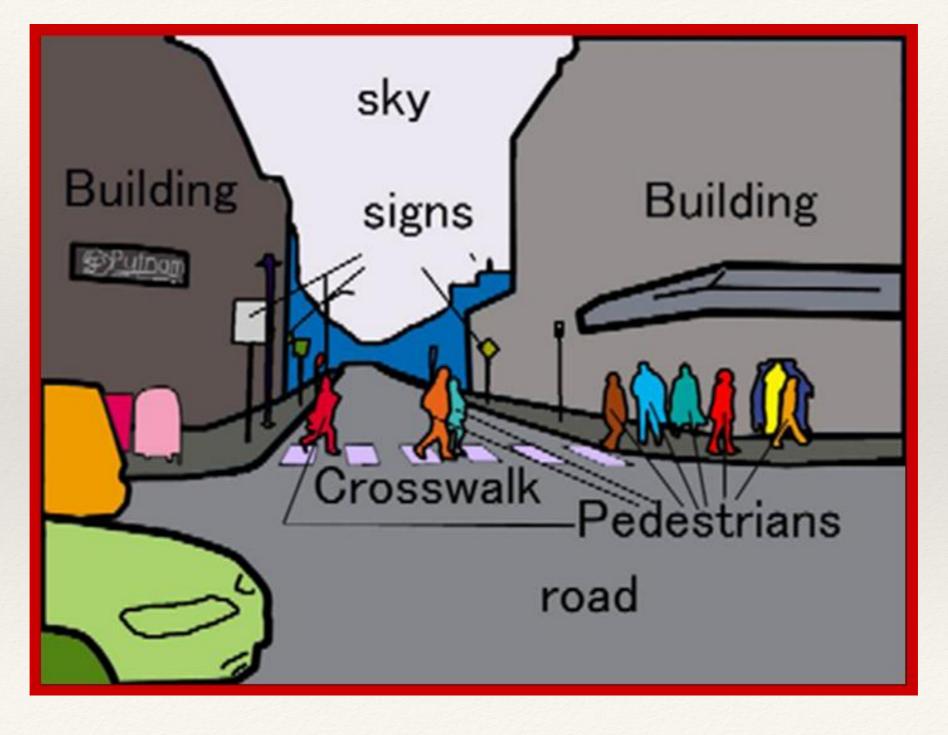
- * Learning
 - * Process of describing or uncovering the pattern.
 - Understanding the physical process of generation.
 - Generalization for prediction, classification, decision making.
 - * Using the data to learn the underlying pattern.
- Humans are fundamentally trained to learn and recognize patterns.





What is Learning

Object Recognition







www.cs.tau.ac.il

What is Learning

Facial Identification



Topic Summarization

The Karnataka government is planning to start an aviation school to help students from lower economic and rural backgrounds become pilots.





Machine Learning

- * Machine Learning
 - * Automatic discovery of patterns.
 - Motivated by human capabilities to process real world signals.
 - Mimicking/Extending/Replacing human functions.
 - Branch of artificial intelligence.
 - * Classification and Regression.





Machine Learning - Examples

Domain Identification - Blog v/s Chat?

"I tried these Butterscotch Muffins today and they turned out so good. I had half the pack of butterscotch chips that I bought long back so wanted to use it up."

> "Hey, it's Geoff from yesterday. How's it going? Hi there. Don't wanna bother you long, but you saw this video?"





Machine Learning - Examples

Did a Human or Machine write this ?

"A shallow magnitude 4.7 earthquake was reported Monday morning five miles from Westwood, California, according to the U.S. Geological Survey. The temblor occurred at 6:25 AM, Pacific time at a depth of 5.0 miles."

"Kitty couldn't fall asleep for a long time. Her nerves were strained as two tight strings, and even a glass of hot wine, that Vronsky made her drink, did not help her. Lying in bed she kept going over and over that monstrous scene at the meadow."





http://www.nytimes.com/interactive/2015/03/08/opinion/sunday/algorithm-human-quiz.html

Machine Learning - Examples



Sound Synthesis

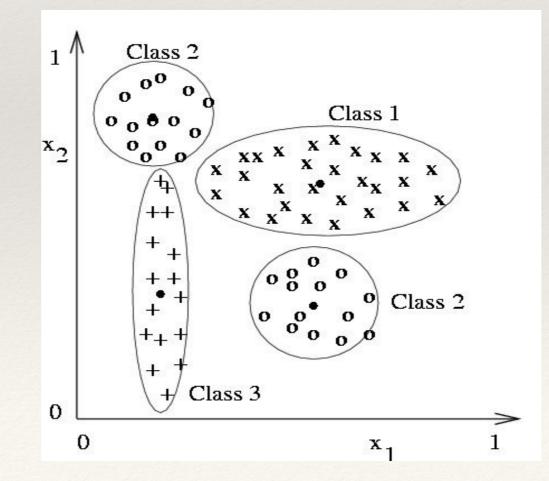
http://news.mit.edu/2016/artificial-intelligence-produces-realistic-sounds-0613





Machine Learning

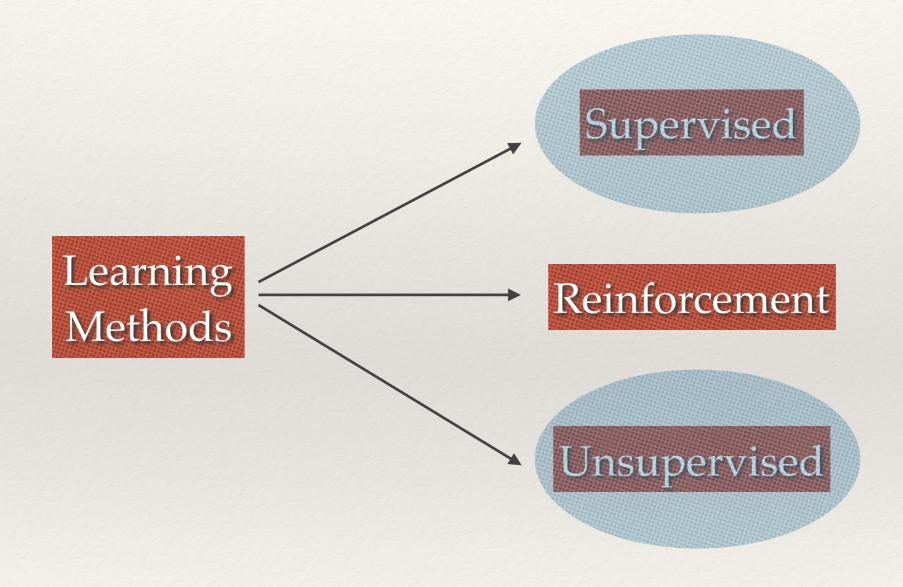
- * Traditional approaches to Machine Learning
 - Rule and heuristic based methodologies
 - Using small amounts of data.
- * Recently, most problems are addressed as statistical pattern recognition problem with big data.







Types of Learning







Camstra, Vinciarelli, "Machine Learning for Audio, Image and Video Analysis" 2007.

Unsupervised Learning

- Data is presented without associated output targets
 - * Extracting structure from the data.
 - * Examples like clustering and segmentation.
 - Concise description of the data dimensionality reduction methods.





Reinforcement Learning

- Dynamic environment resulting in triplets state/ action/reward.
 - * No optimal action for a given state
 - Algorithm has to learn actions in a way such the expected reward is maximized over time.
 - * May also involve minimizing punishment.
 - Reward / punishment could be delayed learning based on past actions.





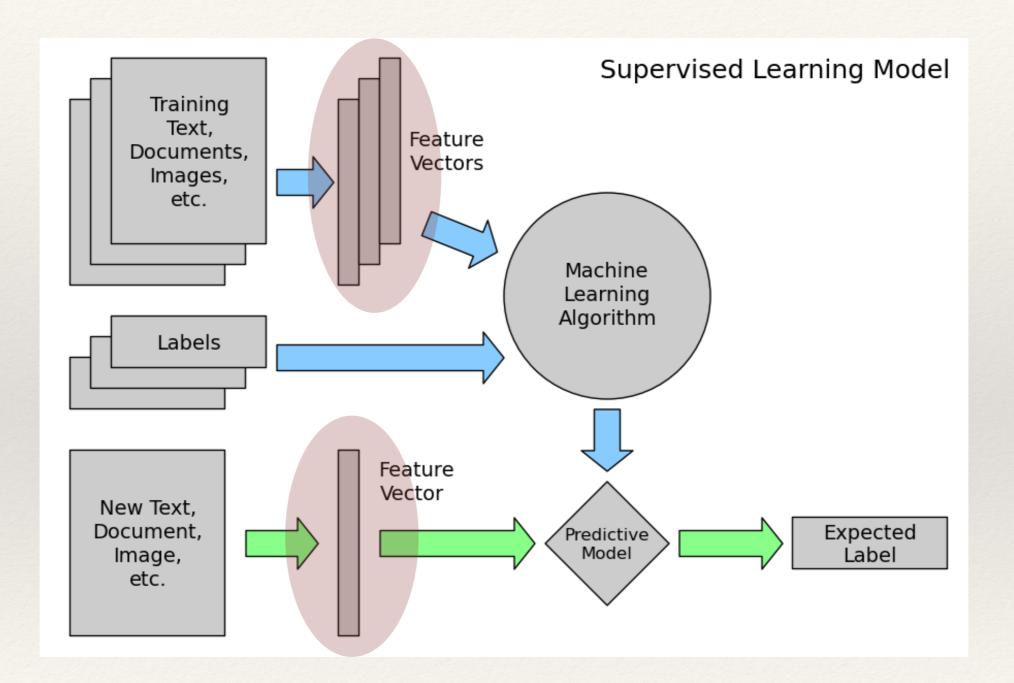
Supervised Learning

- Training data is provided with along with target values (ground truth).
 - * Goal to learn the mapping function from data to targets.
 - Use the mapping function to predict unseen/test data samples.
- * Two types based on the structure of the labels.
 - Classification discrete number of classes or categories.
 - * Regression continuous output variables.





Supervised Learning

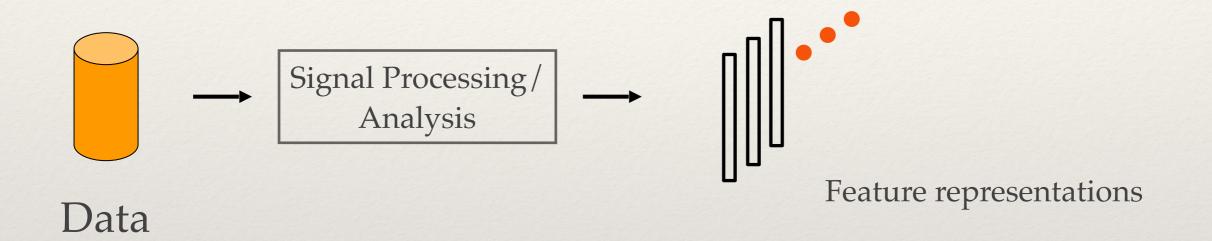










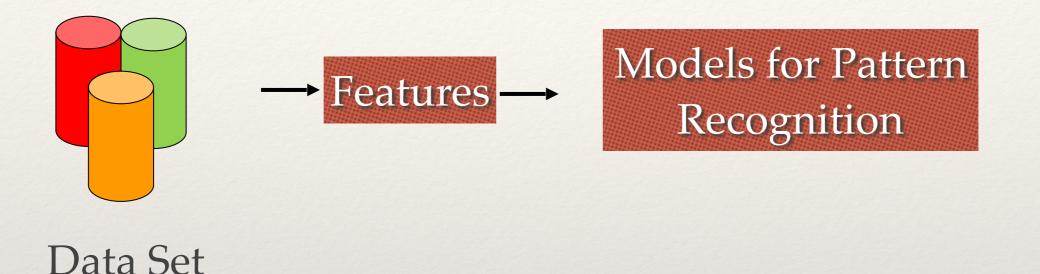


 Feature Extraction from Text, Speech, Image/Video signals (first 3 lectures).





Course Roadmap

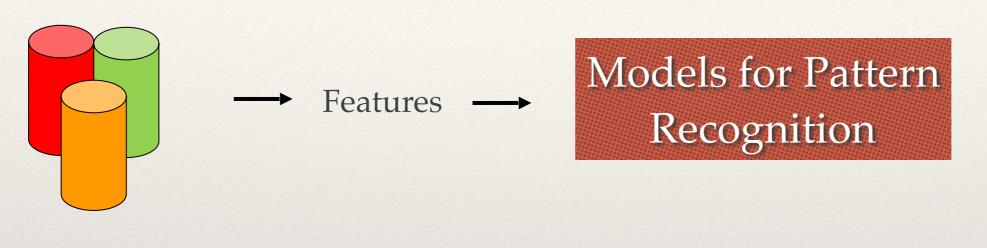


- Between features and pattern recognition
 - * Feature selection, dimensionality reduction.
 - Representation learning.





Course Roadmap



Data Set

- * Modeling the generation of data
 - * Gaussian, Mixture Gaussian, Hidden Markov Models etc.
- Modeling the separation of data
 - * Support Vector Machines, Deep Neural Networks etc.



Course Structure (Rough Schedule)

- * Signal analysis and processing (1st week)
 - * Text Features, Audio/Speech spectrograms, Image Features.
- * Basics of Pattern Recognition (2nd week).
 - * Dimensionality reduction, factorization and feature selection.
- * Generative modeling (next 2 weeks)
 - * Gaussian and mixture Gaussian modeling, factor analysis models.
- Discriminative modeling Support vector machines (next 2 weeks)
- Deep Learning (next 6-7 weeks)
- * Unsupervised learning from Deep Models (last 3 weeks)

Housekeeping

- * Must
 - Probability/Random process/Stochastic Models
 - * Linear Algebra / Matrix Analysis

Requisite

- * Preferred
 - Intro to Signal Processing
- * Preferred
 - Coding in Python
- Assignments Theory + Implementation (20%)
- * Mid-terms (20%)
- Grading Project (25%)



Finals (35%) *



Housekeeping

- Coding and submissions
 - * Preferred Language Python.
- * In class demos and example recipes in python.
- * Final Project GPU platform can be setup
- Textbooks -
 - * PRML (Bishop), NN (Bishop).
 - Deep Learning (Goodfellow)
- Online resources (papers and other textbooks listed in webpage).



Course Webpage

www.leap.ee.iisc.ac.in/sriram/teaching/MLSP_19



Project and Coding Assignments

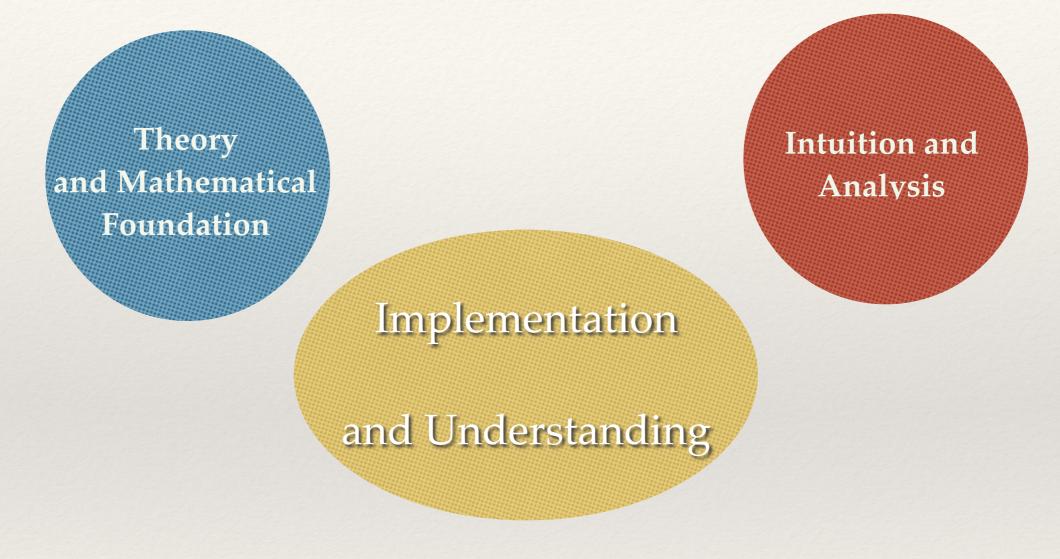
Resources

Dates of Various Rituals

- 5 Assignments spread over 3 months (roughly one assignment every two weeks).
- September 1st week project topic announcements.
- September 3rd week 1st Midterm
- September 4th week project topic and team finalization and proposal submission. [1 and 2 person teams].
- October 1st week Project Proposal
- October 3rd week 2nd MidTerm
- November 1st week Project MidTerm Presentations.
- December 1st week Final Exams
- December 2nd week Project Final Presentations.

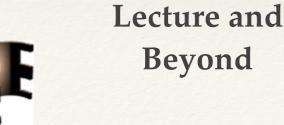


Content Delivery



- Teaching Assistant Prachi Singh **
- Additional lecture slot on Friday (time ?) **
- Industry research lectures (1-2) *





Beyond

Housekeeping

No Class on 07-08-2019

However, we will meet on 12-8-2019 at 330pm.

Questions/Comments ?



