#### E9 205 Machine Learning for Signal Processing

#### **Introduction to Machine Learning of Sensory Signals**

05-09-2019

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Teaching Assistant - Prachi Singh (prachisingh@iisc.ac.in).

**Class Location** - EE B308



Web - <u>http://leap.ee.iisc.ac.in/sriram/teaching/MLSP\_19/</u>

Timings - MW 330-500pm. Fridays (Tentative) 8-9 pm.



#### Overview

- \* What are the typical real-world signals
- \* What is learning
- \* Why should we attempt learning of such signals
- Roadmap of the course





## Real World Signals

- Signal in general is a function f : X —> V
- Real World Signals
  - which we see everyday everywhere
  - \* Text, Speech, Image, Videos...
  - DNA sequence, financial data, weather parameters, neural spike train...
  - \* Belonging to/generated by certain category of events.





# Real World Signals

- \* Types of signals- Continuous and Discrete
- Observations from real world signals
  - \* Information may not be uniform.
  - \* Cannot be modeled deterministically.
  - \* Affected by noise, sensing equipments.
  - \* Missing or hidden variables.





# Real World Signals - Examples

- Text data
  - Discrete sequence of items

In the last 29 years, sir has never ever said 'well played' to me because he thought I would get complacent and I would stop working hard.

Items - [In] [the] [last] [29] [years] .....

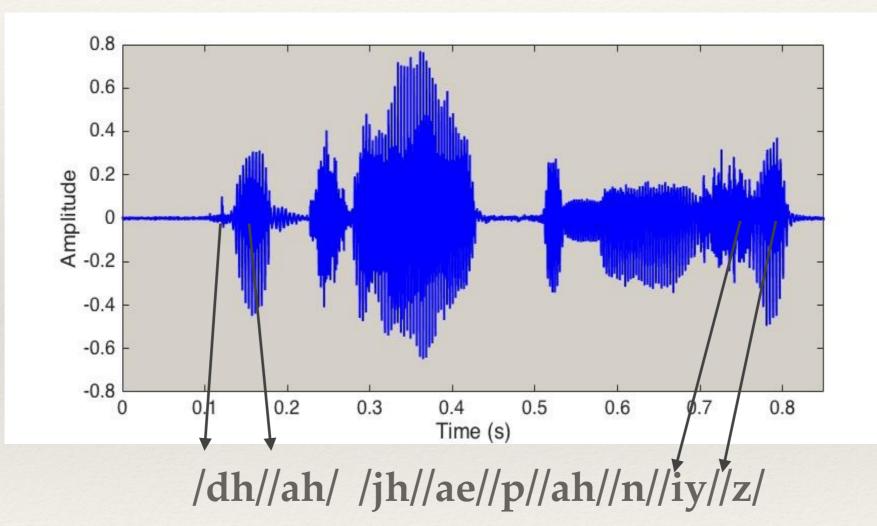
\* Some items carry more **importance** than others.





# Real World Signals - Examples

Speech data



Established 1911

Phonetic units - underlying hidden variables.



# Real World Signals - Examples

#### \* Images





Measurement artifacts - noise.



#### Patterns in Real World Signals

- \* Patterns in real world signals
  - Caused by various generation processes in the realworld signals.
  - \* Hidden from the observation.
  - \* Value patterns and geometric patterns.
  - \* May be hierarchical in nature.
  - Manifested as pure patterns or transformed/distorted versions.



## What is Learning

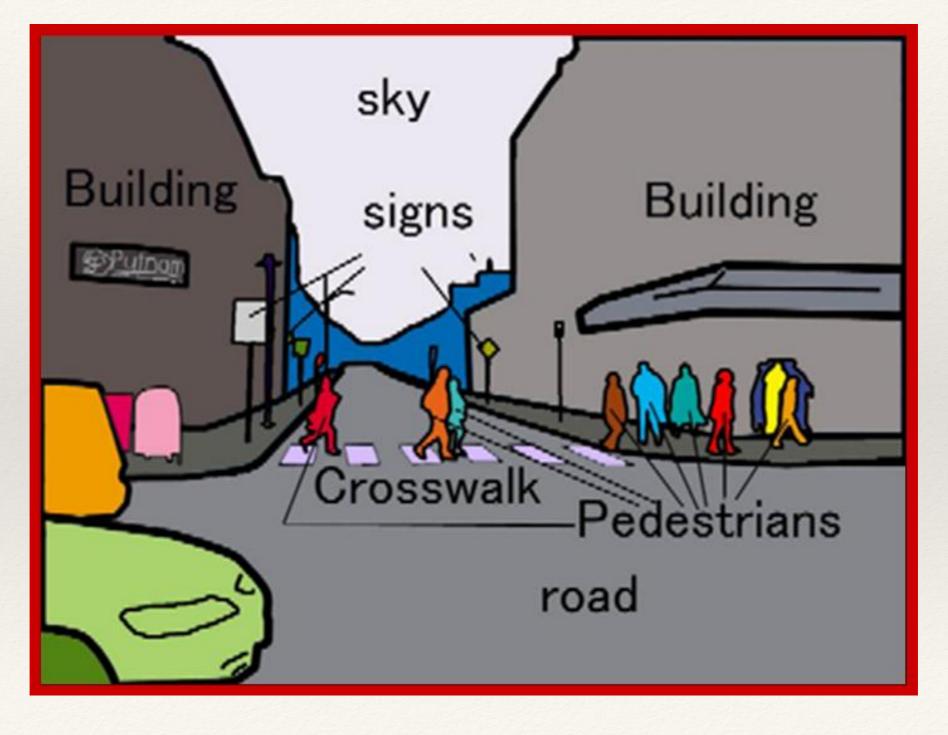
- \* Learning
  - \* Process of describing or uncovering the pattern.
  - Understanding the physical process of generation.
  - Generalization for prediction, classification, decision making.
  - \* Using the data to learn the underlying pattern.
- Humans are fundamentally trained to learn and recognize patterns.





#### What is Learning

Object Recognition







www.cs.tau.ac.il

#### What is Learning

#### Facial Identification



#### **Topic Summarization**

The Karnataka government is planning to start an aviation school to help students from lower economic and rural backgrounds become pilots.





### Machine Learning

- \* Machine Learning
  - \* Automatic discovery of patterns.
  - Motivated by human capabilities to process real world signals.
  - Mimicking/Extending/Replacing human functions.
  - Branch of artificial intelligence.
  - \* Classification and Regression.





#### Machine Learning - Examples

Domain Identification - Blog v/s Chat?

"I tried these Butterscotch Muffins today and they turned out so good. I had half the pack of butterscotch chips that I bought long back so wanted to use it up."

> "Hey, it's Geoff from yesterday. How's it going? Hi there. Don't wanna bother you long, but you saw this video?"





### Machine Learning - Examples

#### Did a Human or Machine write this ?

"A shallow magnitude 4.7 earthquake was reported Monday morning five miles from Westwood, California, according to the U.S. Geological Survey. The temblor occurred at 6:25 AM, Pacific time at a depth of 5.0 miles."

"Kitty couldn't fall asleep for a long time. Her nerves were strained as two tight strings, and even a glass of hot wine, that Vronsky made her drink, did not help her. Lying in bed she kept going over and over that monstrous scene at the meadow."





http://www.nytimes.com/interactive/2015/03/08/opinion/sunday/algorithm-human-quiz.html

#### Machine Learning - Examples



Sound Synthesis

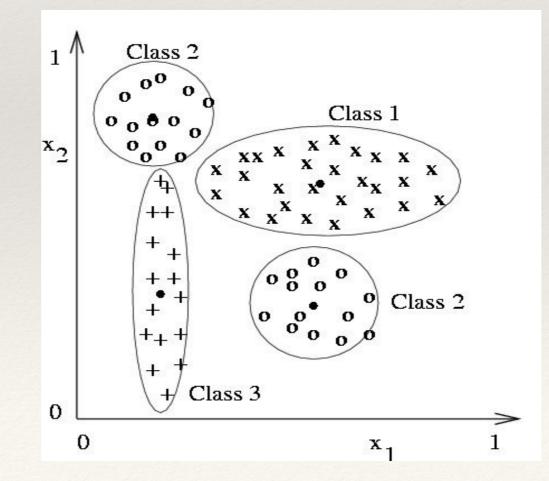
http://news.mit.edu/2016/artificial-intelligence-produces-realistic-sounds-0613





#### Machine Learning

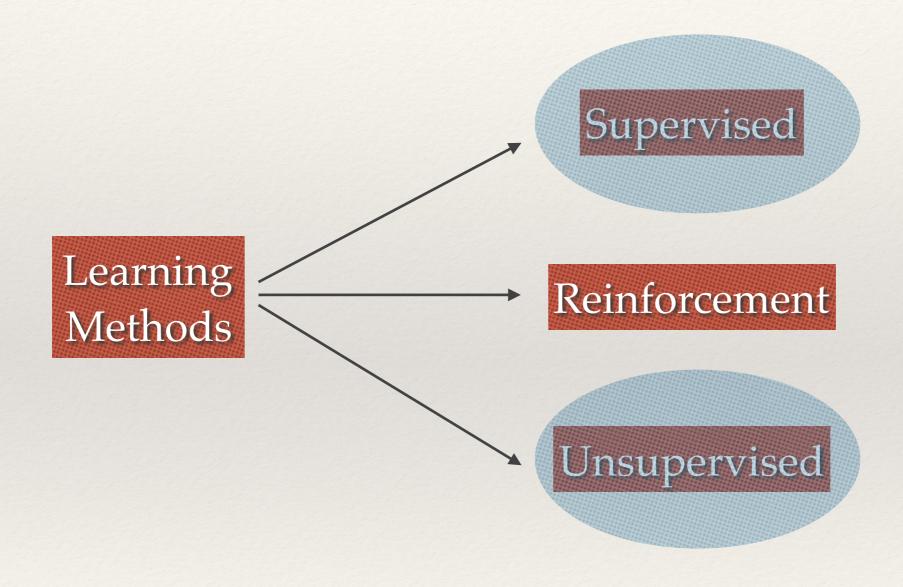
- \* Traditional approaches to Machine Learning
  - Rule and heuristic based methodologies
  - Using small amounts of data.
- \* Recently, most problems are addressed as statistical pattern recognition problem with big data.







### Types of Learning







Camstra, Vinciarelli, "Machine Learning for Audio, Image and Video Analysis" 2007.

# Unsupervised Learning

- Data is presented without associated output targets
  - \* Extracting structure from the data.
  - \* Examples like clustering and segmentation.
  - Concise description of the data dimensionality reduction methods.





#### Reinforcement Learning

- Dynamic environment resulting in triplets state/ action/reward.
  - \* No optimal action for a given state
  - Algorithm has to learn actions in a way such the expected reward is maximized over time.
  - \* May also involve minimizing punishment.
  - Reward / punishment could be delayed learning based on past actions.





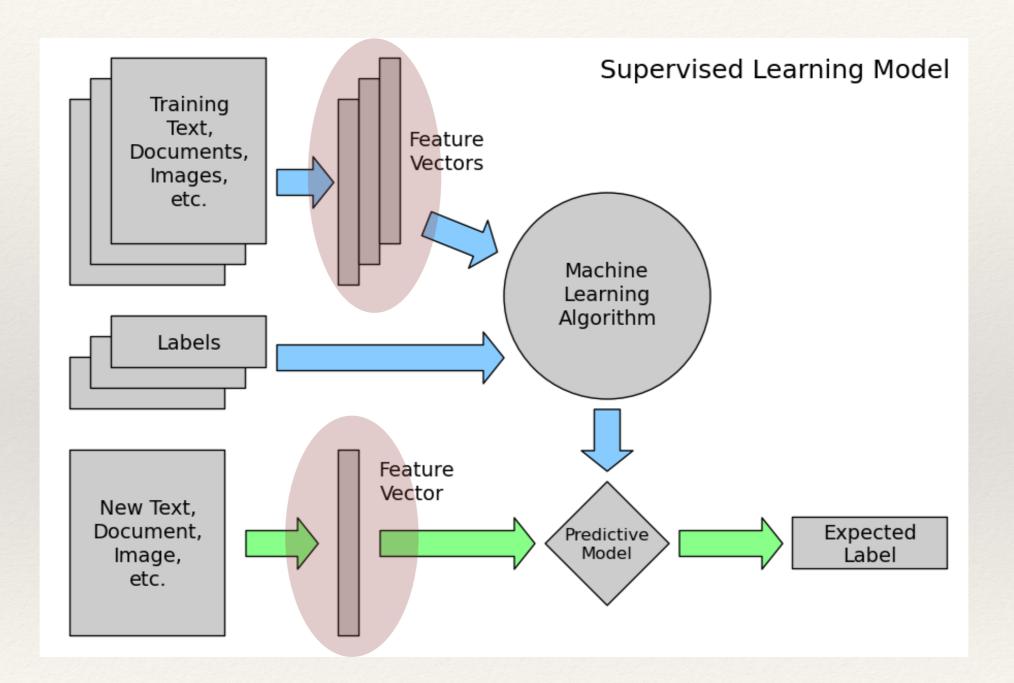
### Supervised Learning

- Training data is provided with along with target values (ground truth).
  - \* Goal to learn the mapping function from data to targets.
  - Use the mapping function to predict unseen/test data samples.
- \* Two types based on the structure of the labels.
  - Classification discrete number of classes or categories.
  - \* Regression continuous output variables.





#### Supervised Learning

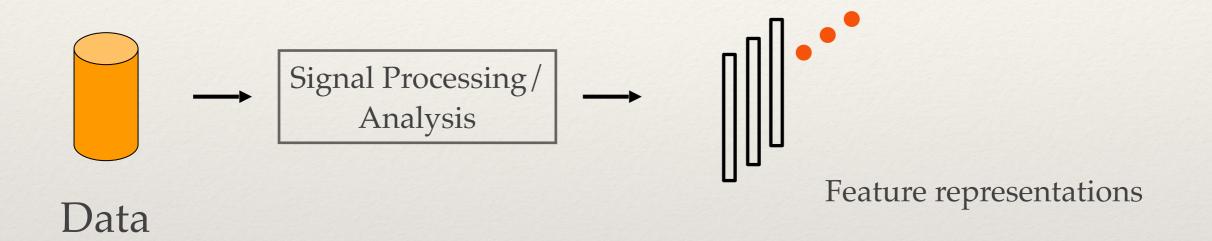










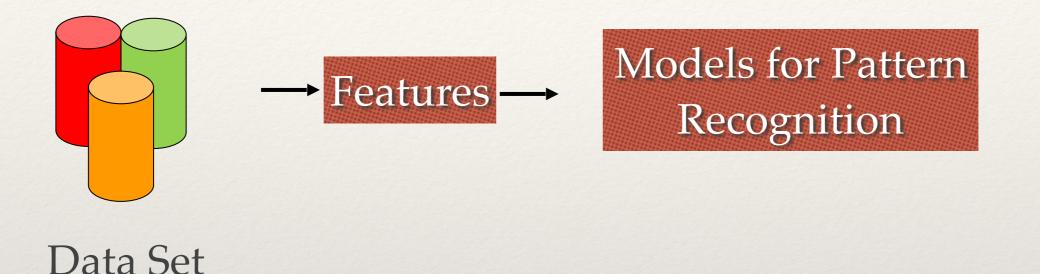


 Feature Extraction from Text, Speech, Image/Video signals (first 3 lectures).





#### Course Roadmap

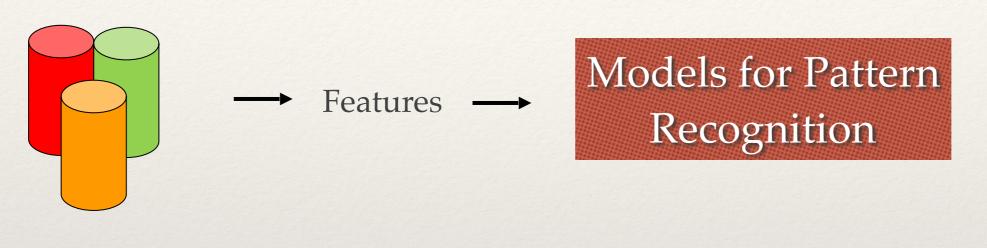


- Between features and pattern recognition
  - \* Feature selection, dimensionality reduction.
  - Representation learning.





#### Course Roadmap



#### Data Set

- \* Modeling the generation of data
  - \* Gaussian, Mixture Gaussian, Hidden Markov Models etc.
- Modeling the separation of data
  - \* Support Vector Machines, Deep Neural Networks etc.



#### Course Structure (Rough Schedule)

- \* Signal analysis and processing (1st week)
  - \* Text Features, Audio/Speech spectrograms, Image Features.
- \* Basics of Pattern Recognition (2nd week).
  - \* Dimensionality reduction, factorization and feature selection.
- \* Generative modeling (next 2 weeks)
  - \* Gaussian and mixture Gaussian modeling, factor analysis models.
- Discriminative modeling Support vector machines (next 2 weeks)
- Deep Learning (next 6-7 weeks)
- \* Unsupervised learning from Deep Models (last 3 weeks)

### Housekeeping

- \* Must
  - Probability/Random process/Stochastic Models
  - \* Linear Algebra / Matrix Analysis

#### Requisite

- \* Preferred
  - Intro to Signal Processing
- \* Preferred
  - Coding in Python
- Assignments Theory + Implementation (20%)
- \* Mid-terms (20%)
- Grading Project (25%)



Finals (35%) \*



#### Housekeeping

- Coding and submissions
  - \* Preferred Language Python.
- \* In class demos and example recipes in python.
- \* Final Project GPU platform can be setup
- Textbooks -
  - \* PRML (Bishop), NN (Bishop).
  - Deep Learning (Goodfellow)
- Online resources (papers and other textbooks listed in webpage).



**Course Webpage** 

www.leap.ee.iisc.ac.in/sriram/teaching/MLSP\_19



Project and Coding Assignments

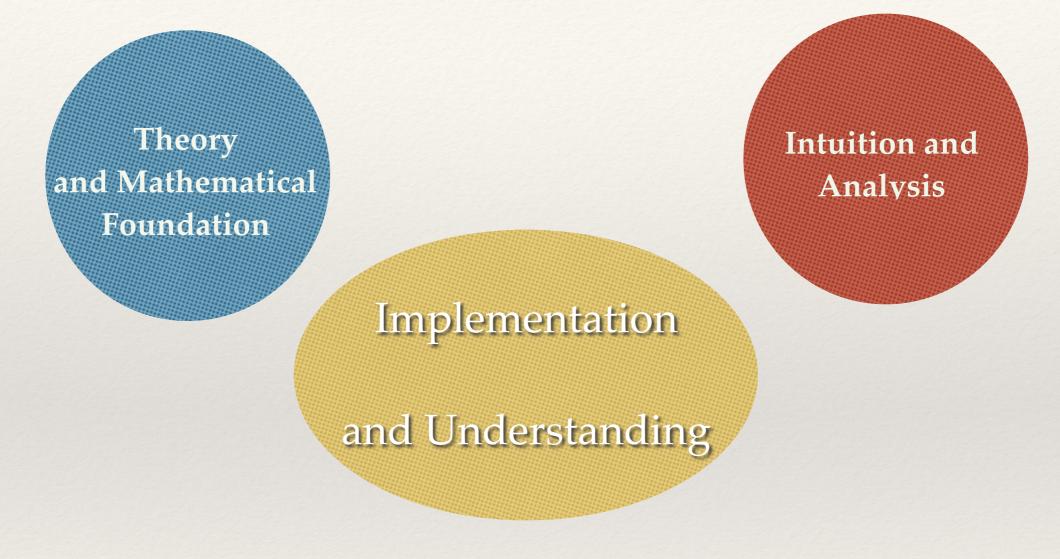
Resources

#### Dates of Various Rituals

- 5 Assignments spread over 3 months (roughly one assignment every two weeks).
- September 1st week project topic announcements.
- September 3rd week 1st Midterm
- September 4th week project topic and team finalization and proposal submission. [1 and 2 person teams].
- October 1st week Project Proposal
- October 3rd week 2nd MidTerm
- November 1st week Project MidTerm Presentations.
- December 1st week Final Exams
- December 2nd week Project Final Presentations.

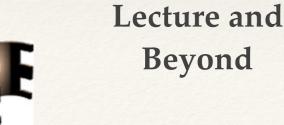


#### **Content Delivery**



- Teaching Assistant Prachi Singh \*\*
- Additional lecture slot on Friday (time ?) \*\*
- Industry research lectures (1-2) \*





Beyond

#### Housekeeping

#### No Class on 07-08-2019

#### However, we will meet on 12-8-2019 at 330pm.

#### Questions/Comments ?



